

Practice begins at 7:00pm and games will start promptly at 7:15pm.
All bowlers will be required to adhere to current COVID regulations, guidelines or mandates set forth by local or state government or the management of Coram Country Lanes, which may change throughout the season.

Late arriving bowlers may join a game as long as all bowlers on both teams are still within their first three frames. After this point, they must take an absentee score and begin bowling once the next game begins. Due to time constraints, no teams are permitted to wait for a late player to arrive before beginning a game, regardless if the other team agrees or not.

All averages for new bowlers will be established after the first three games bowled.
Returning Bowlers: Averages from the final week of last season will be used as your "book average" for the first three weeks ( 9 games) after which point you will establish a new average. A drop rule will be in effect which means a returning bowlers average may never drop more than 10 pins below their book average.

The handicap is based on $90 \%$ of 220.
Teams will consist of 5 regular bowlers. If any team has only 4 regular bowlers, they will have a vacancy score added in the $5^{\text {th }}$ spot. A vacancy score of 140 (plus handicap) is used in the place of a $5^{\text {th }}$ bowler for any team that only has 4 regular bowlers.

An absentee score will be the bowler's average minus 10 points (plus handicap).
Regular bowlers are responsible for the weekly fees whether or not they are present. The league fee is $\$ 22 /$ week (for a total responsibility of $\$ 286$ ). Once a bowler participates the first night, they are responsible for the full season of league fees.

Bowlers are permitted to be behind in payments up to one week. After falling more than one week behind the nightly fee becomes $\$ 27$ until the bowler is caught up ( $\$ 5$ late fee).

Scores for any bowler that participates when more than two weeks behind in fees will not count and an absentee score will be used instead.

Bowlers must be paid in full to be allowed to participate in the last two weeks of the season.
Each team is allowed 5 regular bowlers plus one substitute. Once a bowler comes down as a substitute, they are the only person allowed to be used as a substitute on that team for the entire season, unless approved by league management. Substitutes that are replacing a regular bowler do not have to pay. Substitutes that are replacing a vacancy are responsible to pay $\$ 22$ for the night.

Week 13 will be the only position round.
In order to participate in either the Position Round or the Championship Tourney, players must have bowled a minimum of 9 games during the season.

Anyone caught bringing in outside alcohol will be ejected from the league.
Pre-Bowls are allowed (individual or entire team). You must call ahead to reserve the lanes for a prebowl. No pre-bowling is allowed between Friday at 5:00pm and Sunday at 6:00pm.

Pre-Bowling is not allowed for the position round or Champions Tourney.
DO NOT pay the bowling alley directly when pre bowling.
There is no post-bowling allowed for individuals or teams.

Points Breakdown: (Teams will earn between 0-11 points per night)
3 points for the winning team for each game (with handicap).
1 point for the team with the highest handicap game.
1 point for the team with the highest handicap series.
When bowling against a bye, the team must bowl within 50 points of their team average to win the points.

If there is a tie in the standings the team with the higher PINS + HDCP will win the tiebreaker.

## PRIZE PACKAGES

Winning Teams will play Free Softball throughout 2022!

## MONDAYS

1st Place: Each bowler on the winning team will receive a $\mathbf{\$ 2 5 0}$ Empire Softball credit that can be used to cover their share of the cost of any 2022 Empire Softball League or Tournament team. Credit can be used throughout 2022 in increments as each winner sees fit or all at once. A \$1250 credit for the team!

2nd Place: Each bowler will receive a \$125 Empire Softball credit that can be used anytime in 2022 towards an Empire League or Tournament team. An \$625 credit for the team!

3rd - 4th Place: Empire Softball Hoodies for all players!

## WEDNESDAYS

1st Place: Each bowler on the winning team will receive a $\mathbf{\$ 3 0 0}$ Empire Softball credit that can be used to cover their share of the cost of any 2022 Empire Softball League or Tournament team. Credit can be used throughout 2022 in increments as each winner sees fit or all at once. A \$1500 credit for the team!

2nd Place: Each bowler will receive a \$150 Empire Softball credit that can be used anytime in 2022 towards an Empire League or Tournament team. An \$750 credit for the team!

3rd - 6th Place: Empire Softball Hoodies for all players!

[^0]
[^0]:    ** Cash value of 1st and 2nd Place Awards is half of the credit. Example: A \$300 Empire Softball credit can be traded in for $\mathbf{\$ 1 5 0}$ cash. There is no cash value attached to 3rd thru 6th Place Awards. Any of the prizes awarded and all league credits will expire at the end of 2022.
    *** Prizes are only guaranteed if we complete the entire 13 week season. If we play less than 13 weeks due to snow cancellations, COVID restrictions, or any other reason - prizes will be adjusted accordingly.

